



# Swylite Corporation Model LST100 / LST100+ 24-Hour Single Event In-Wall Digital Timer Programming Guide

## Set Clock time

**NOTE - The clock time must be set first or you can not set the timer ON or OFF times.**

1. Position the **Display Switch** to the middle position of **CLK SET** (Clock Set).
2. Position the **Mode Switch** to Left position of **MAN/PRGM** (Manual / Program)
3. Depress the **UP** or **DOWN** button and hold for 2 seconds, the time will begin to scroll slowly in the direction you have selected. After 5 seconds, the time will scroll rapidly. There is an **AM / PM** indicator that will appear to indicate morning or evening. Ensure **AM / PM** is set correctly.

## Set Timer ON / OFF times

Setting the timer **ON** and **OFF** times is only required one time. Once set up the programmed times are stored in solid state memory and need never be programmed again. Even if you encounter a power failure the timer times will not be lost.

### **Timer ON / OFF:**

1. Position the **Display Switch** to the Right position of **TIME ON**.
2. Position the **Mode Switch** to Left position of **MAN/PRGM** (Manual / Program)
3. Depress the **UP** or **DOWN** button and hold for 2 seconds, the time will begin to scroll slowly in the direction you have selected. After 5 seconds, the time will scroll rapidly. There is an **AM / PM** indicator that will appear to indicate morning or evening.
4. Position the **Display Switch** to the Left position of **TIME OFF**.
5. Position the **Mode Switch** to Left position of **MAN/PRGM** (Manual / Program)
6. Depress the **UP** or **DOWN** button and hold for 2 seconds, the time will begin to scroll slowly in the direction you have selected. After 5 seconds, the time will scroll rapidly. There is an **AM / PM** indicator that will appear to indicate morning or evening. Ensure **AM / PM** is set correctly.
7. Position **Mode Switch** to the **VARI** or **AUTO RUN** position to enable the timer.

## Reset

Holding down both the **UP** and **DOWN** buttons simultaneously for 5 seconds will reset the **CLOCK** time. The Timer programmed event times will not be reset; they are stored in solid state memory indefinitely.

